

Human Interface Group Intern

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The Apple Human Interface Group (HIg), responsible for crafting the user interface design of the iPhone and OS X, is looking for an intern. The HIg Intern is a student who has the ability to solve problems creatively, has an interdisciplinary sensibility toward graphic, product and digital media design and are open to learning about and contributing to the future of computer interaction. He or she will be assisting the team with everything from icon to application design, and will be involved in individual and group critiques of their work.

Qualifications

Top candidates will have proficiency in illustration, a basic understanding of user interface principles, sensitivity to typography and color, a general awareness of materials/textures, and a practical grasp of physics and animation.

A working knowledge of OS X, iPhone, Photoshop and Illustrator as well as a willingness to learn on the job is a requirement. Experience in Director, Quartz Composer, 3D computer modeling, motion graphics, sound design and copy writing are a plus.

Resumes and Portfolios can be sent to university_jobs@apple.com