

## **Graphic Design Intern**

The role of an Apple Graphic Design Intern is to provide support for the various Graphic Design teams including packaging, retail, events, print collateral, and special projects. This position is responsible for assisting/supporting in the following areas:

### **Design support**

- Assist in projects (design, layout production, photography)
- Scanning project images
- Photography research – online and stock books
- Assist in organizing/archiving photos and projects
- Designing in-studio projects
- Aid in setting up various presentations to studio and marketing teams

### **Comping:**

- Mounting and trimming presentations
- Building packaging, boxes and brochure mock-ups
- Building models

### **Maintaining Production Area**

- Upkeep of plotter and Xyron machines – making sure they are properly loaded and functioning
- Upkeep of production area – organization, supplies stocked etc

### **Minimum Requirements**

- Currently enrolled in a degree in Graphic Design, or other related design disciplines
- A portfolio of projects that demonstrates good typography skills, strong design potential and an understanding of concept development

Please send resume and portfolio (or samples of work) to Amber at [marketing\\_internships@apple.com](mailto:marketing_internships@apple.com)